

Adding Concrete Syntax to a Prolog-Based Program Synthesis System (Extended Abstract)

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1 Introduction

Program generation and transformation systems work on two language levels, the object-level (i.e., the language of the manipulated programs), and the meta-level (i.e., the implementation language of the system itself). The meta-level representations of object-level program fragments are usually built in an essentially syntax-free fashion using the operations provided by the meta-language. However, syntax matters and a large conceptual distance between the two languages makes it difficult to maintain and extend such systems. Here we describe how an existing Prolog-based system can gradually be retrofitted with concrete object-level syntax using the approach outlined in [5], thus shrinking this distance.

2 AutoBayes

AUTOBAYES [1] is a fully automatic program synthesis system for statistical data analysis problems like the analysis of planetary nebulae images taken by the Hubble space telescope [2]. Its implementation currently comprises about 80,000 lines of SWI-Prolog code. AUTOBAYES derives code from statistical models of the data using a schema-based approach. Schemas consist of parameterized code fragments (i.e., templates) and constraints. The code fragments are written in a sanitized variant of C (e.g., no pointers) that also contains a number of domain-specific extensions (e.g., matrix expressions). The fragments represent the solution methods of the domain, for example statistical algorithms like k -means clustering or numeric optimization algorithms like the Nelder-Mead simplex method. The constraints determine whether a schema is applicable and how the parameters – and thus the code – can be instantiated, either directly by the schema or by AUTOBAYES calling itself recursively with a modified model.

3 Program Generation in Prolog

In the current AUTOBAYES-version, schemas are implemented as simple Prolog-clauses that return a term representing the appropriately instantiated algorithms. The schemas assemble the fragments from many small code pieces that are bound to Prolog-variables acting as meta-variables; otherwise, the abstract syntax would become unreadable. The schemas are also sprinkled with many calls to small meta-programming predicates that for example generate fresh object-level variables or build other constructs of the object language. A particular nuisance is the repeated use of Prolog's built-in `=..`-operator to construct compound object-level terms with variables as head symbols, which is necessary for second-order term formation. This general style makes it hard to follow and understand the overall structure of the algorithm and thus difficult for a domain expert to modify and write schemas.

4 Migration to Concrete Syntax

Schema migration involves three easy steps. First, terms representing program fragments in abstract syntax are replaced by the equivalent fragments in concrete syntax; these fragments are marked by a quotation operator. Then, calls to meta-programming predicates are replaced by the appropriate object-level constructs. For example, the explicit generation of fresh object variables is expressed *in the object code* by tagging the corresponding meta-variable with a special anti-quotation operator. Finally, the schema is refactored by inlining the program fragments.

The necessary extension of Prolog with concrete syntax relies on the combination of three techniques. (i) The syntax definition formalism SDF2 [4] is used to specify the syntax of both languages as well as the embedding (i.e., quotation mechanism and meta-variables). (ii) The transformation language Stratego [6] is used to map syntax trees over this combined language back into pure Prolog programs. This eliminates the concrete syntax. (iii) Stratego is also used to adapt the resulting schemas into the exact form required to interface them with the remaining AUTOBAYES-system. For example, second-order term formations and fresh variable anti-quotations are hoisted out of the resulting abstract syntax terms and turned back into the original constructors and fresh variable generators provided by the meta-programming kernel.

5 Conclusions

We applied the generalized approach to meta-programming with concrete object-syntax to some of the schemas in AUTOBAYES. In these cases, the introduction of concrete syntax reduces the schema size by about 30% and improves the readability and locality of the schemas. In particular, abstracting out second-order term formation and fresh-variable generation allows the formulation of larger continuous fragments. Moreover, meta-programming with concrete syntax is cheap:

using Stratego and SDF2, the overall effort to develop all supporting tools was less than three weeks. Once the tools were in place, the migration of a schema was a matter of a few hours. Finally, the experiment has also demonstrated that it is possible to introduce concrete syntax support gradually, without forcing a disruptive migration of the entire system to the extended meta-language. The seamless integration with the “legacy” meta-programming kernel is achieved with a few additional transformations, which can be implemented quickly in Stratego.

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